* Alkanet Flower (1) [Type: Flora; Location: Cyrodiil:West Weald]
  + Cure Poison
  + Fatigue
* Aloe Vera (1) [Type: Flora; Location: Cyrodiil:Gold Coast]
  + Respite
  + Heal
* Bergamot Seeds (1) [Type: Flora; Location: Cyrodiil:Nibenay Valley, Cyrodiil:Great Forest]
  + Dispel
  + Silence
* Blessed Thistle (1) [Type: Flora; Location: All]
  + Respite
  + Swiftness
* Bloodgrass (3) [Type: Flora; Location: Deadlands]
  + Cure Disease
  + Heal
* Blue Mountain Flower (1) [Type: Flora; Location: All]
  + Heal
  + Fortify HP
* Bugloss (1) [Type: Flora; Location: All]
  + Heal
  + Fear
* Canis Root (2) [Type: Flora; Location: All:mountains.cold]
  + Poison
  + Paralyze
* Columbine (1) [Type: Flora; Location: All]
  + Replenish
  + Charm
* Corn Flower (1) [Type: Flora; Location: All]
  + Empower
  + Blind
* Creep Cluster (1) [Type: Flora; Location: Skyrim:Eastmarch]
  + Replenish
  + Empower
* Crimson Nirnroot (3) [Type: Flora; Location: Blackreach]
  + Poison
  + Chameleon
* Deathbell Flower (1) [Type: Flora; Location: Skyrim:Drajkmyr Swamp]
  + Poison
  + Slow
* Dragon's Breath (1) [Type: Flora; Location: unknown]
  + Ward
  + Heal
* Dragon's Togue (2) [Type: Flora; Location: Skyrim:All]
  + Alchemical Resistance
  + Frenzy
* Dragonthorn (1) [Type: Flora; Location: Coastline:All]
  + Empower
  + Weakness
* Elves Ear (1) [Type: Flora; Location: All]
  + Replenish
  + Weakness
* Fennel Seeds (1) [Type: Flora; Location: Cyrodiil:Gold Coast]
  + Respite
  + Paralyze
* Flax Seed (1) [Type: Flora; Location: All]
  + Ward
  + Replenish
* Foxglove Nectar (2) [Type: Flora; Location: Cyrodiil:All]
  + Cure Poison
  + Cure Disease
* Frost Mirriam (2) [Type: Flora; Location: All:Tundra]
  + Charm
  + Drain Magicka
* Garlic (1) [Type: Flora; Location: All]
  + Cure Disease
  + Replenish
* Ginkgo Leaf (1) [Type: Flora; Location: Cyrodiil:All, Summerset:All]
  + Replenish
  + Shock
* Ginseng (1) [Type: Flora; Location: Cyrodiil:Gold Coast, Cyrodiil:Nibenay Valley]
  + Cure Disease
  + Replenish
* Gleamblossom (2) [Type: Flora; Location: Darkfall Cave System]
  + Fear
  + Ward
* Grass Pod (1) [Type: Flora; Location: Skyrim:All]
  + Cure Paralysis
  + Fortify Magicka
* Hanging Moss (1) [Type: Flora; Location: All]
  + Fortify Stamina
  + Empower
* Harrada (4) [Type: Flora; Location: Deadlands]
  + Silence
  + Paralyze
* Jarrin Root (10) [Type: Flora; Location: Stros M'kai]
  + Poison
  + Flame
* Lady's Mantle Leaves (1) [Type: Flora; Location: Cyrodiil:Gold Coast]
  + Heal
  + Ward
* Lady's Smock Flower (1) [Type: Flora; Location: All]
  + Calm
  + Slow
* Lavender Sprig (1) [Type: Flora; Location: All]
  + Fortify Stamina
  + Heal
* Mandrake Root (2) [Type: Flora; Location: Cyrodiil:Colovian Highlands]
  + Cure Disease
  + Cure Poison
* Milk Thistle Seeds (1) [Type: Flora; Location: Cyrodiil: Gold Coast.Mountains]
  + Frost
  + Cure Poison
* Moon Sugar (2) [Type: Flora; Location: Elsweyr:Plantations]
  + Swiftness
  + Replenish
* Motherwort Sprig (1) [Type: Flora; Location: Cyrodiil:All]
  + Silence
  + Chameleon
* Nightshade (2) [Type: Flora; Location: All]
  + Poison
  + Silence
* Nirnroot (2) [Type: Flora; Location: All:waterline]
  + Poison
  + Chameleon
* Poison Bloom (2) [Type: Flora; Location: Skyrim:Drajkmyr Swamp, Darkfall Cave Passage]
  + Poison
  + Fear
* Primrose Leaves (1) [Type: Flora; Location: Cyrodiil:West Weald]
  + Cure Poison
  + Weakness
* Purple Mountain Flower (1) [Type: Flora; Location: All]
  + Respite
  + Ward
* Red Mountain Flower (1) [Type: Flora; Location: All]
  + Replenish
  + Poison
* Sacred Lotus Seeds (1) [Type: Flora; Location: Cyrodiil:Freshwater]
  + Dispel
  + Poison
* Scathecraw (1) [Type: Flora; Location: Vvardenfell:ash]
  + Poison
  + Shock
* Snowberries (1) [Type: Flora; Location: Skyrim:Snow]
  + Ward
  + Frost
* Somnalius Frond (1) [Type: Flora; Location: Black Marsh]
  + Feather
  + Fortify HP
* Spiddal Stick (4) [Type: Flora; Location: Deadlands]
  + Flame
  + Respite
* Tundra Cotton (1) [Type: Flora; Location: Skyrim:Whiterun]
  + Alchemical Armor
  + Charm
* Water Hyacinth (2) [Type: Flora; Location: All:Waterline]
  + Feather
  + Slow
* White Seed Pod (1) [Type: Flora; Location: Cyrodiil:Gold Coast]
  + Buoyancy
  + Silence
* Wormwood (1) [Type: Flora; Location: All]
  + Respite
  + Poison
* Yellow Mountain Flower (2) [Type: Flora; Location: Darkfall Cave System]
  + Cure Paralysis
  + Fortify HP
* Bleeding Crown (1) [Type: Fungi; Location: Skyrim:caves]
  + Weakness
  + Ward
* Blisterwort (1) [Type: Fungi; Location: Skyrim:caves]
  + Fear
  + Heal
* Blue Entoloma (1) [Type: Fungi; Location: All:caves, All:rocks]
  + Fear
  + Heal
* Bog Beacon Asco Cap (1) [Type: Fungi; Location: Cyrodiil:Blackwood]
  + Replenish
  + Ward
* Bungler's Bane (2) [Type: Fungi; Location: All:treeTrunks]
  + Slow
  + Alchemical Resistance
* Cairn Bolete Cap (1) [Type: Fungi; Location: Cyrodiil:caves]
  + Heal
  + Shock
* Cinnabar Polypore Red Cap (1) [Type: Fungi; Location: Cyrodiil:West Weald]
  + Respite
  + Ward
* Cinnabar Polypore Yellow Cap (1) [Type: Fungi; Location: Cyrodiil:West Weald]
  + Respite
  + Ward
* Clouded Funnel Cap (1) [Type: Fungi; Location: Cyrodiil:Blackwood.highAltitude]
  + Replenish
  + Fortify Magicka
* Dryad Saddle Polypore Cap (1) [Type: Fungi; Location: Cyrodiil:All]
  + Cure Poison
  + Frost
* Elf Cup Cap (1) [Type: Fungi; Location: Cyrodiil:West Weald.rocks]
  + Cure Disease
  + Empower
* Emetic Russula Cap (1) [Type: Fungi; Location: All]
  + Poison
  + Ward
* Fly Amanita (1) [Type: Fungi; Location: Cyrodiil:caves, Cyrodiil:cities, Skyrim:caves, Skyrim:cities]
  + Fear
  + Respite
* Fungal Swamp Pod (1) [Type: Fungi; Location: Skyrim:Drakjmyr Swamp]
  + Paralyze
  + Heal
* Giant Lichen (2) [Type: Fungi; Location: Skyrim:Eastmarch]
  + Weakness
  + Poison
* Glowing Mushroom (1) [Type: Fungi; Location: Skyrim:caves]
  + Fortify HP
  + Ward
* Green Stain Cap (1) [Type: Fungi; Location: Cyrodiil:Blackwood]
  + Respite
  + Poison
* Green Stain Shelf Cap (2) [Type: Fungi; Location: Cyrodiil:Blackwood]
  + Poison
  + Heal
* Imp Stool (1) [Type: Fungi; Location: All]
  + Poison
  + Heal
* Luminous Russula (2) [Type: Fungi; Location: All:caves, All:rocks]
  + Slow
  + Frenzy
* Mora Tapinella (2) [Type: Fungi; Location: Skyrim:forest]
  + Replenish
  + Respite
* Namira's Rot (2) [Type: Fungi; Location: All:caves, All:forest.dark]
  + Fear
  + Poison
* Scaly Pholiota (2) [Type: Fungi; Location: Skyrim:Rift]
  + Alchemical Resistance
  + Fortify Stamina
* Steel-Blue Entoloma Cap (1) [Type: Fungi: Location: Cyrodiil:Great Forest]
  + Replenish
  + Flame
* Stinkhorn Cap (1) [Type: Fungi; Location: Cyrodiil:caves, Cyrodiil:Blackwood]
  + Buoyancy
  + Chameleon
* Tinder Polypore Cap (1) [Type: Fungi; Location: Cyrodiil:Valus, Cyrodiil:Jerall, Morrowind:Valus, Skyrim:Jerall]
  + Replenish
  + Chameleon
* Violet Coprinus (2) [Type: Fungi; Location: All:caves]
  + Weakness
  + Drain Magicka
* White Cap (1) [Type: Fungi; Location: All:caves]
  + Weakness
  + Replenish
* Antlers, Elk, powdered (2)
  + Respite
  + Fortify Stamina
* Ash Hopper Jelly (2)
  + Heal
  + Flame
* Banekin's Claw (3)
  + Slow
  + Shock
* Bat's Fang (2)
  + Cure Paralysis
  + Spell Absorption
* Bear's Claws (2)
  + Fortify HP
  + Drain Magicka
* Beetle Scuttle (2)
  + Alchemical Armor
  + Fortify HP
* Boar Tusk (2)
  + Fortify HP
  + Frenzy
* Bonemeal (1)
  + Drain Magicka
  + Poison
* Briar Heart (3)
  + Replenish
  + Ward
* Chaurus Egg (2)
  + Respite
  + Chameleon
* Chaurus Hunter Antenae (3)
  + Calm
  + Feather
* Clannfear Claws (4)
  + Cure Disease
  + Paralyze
* Crocodile's Eye (2)
  + Blind
  + Poison
* Daedra Heart (4)
  + Heal
  + Ward
* Deadra Silk Gland (4)
  + Weakness
  + Silence
* Daedra Venin (4)
  + Paralyze
  + Poison
* Daedrat Tail (2)
  + Poison
  + Calm
* Daedroth Teeth (4)
  + Frost
  + Respite
* Draugr Tongue (2)
  + Frost
  + Weakness
* Dreugh Shell (3)
  + Empower
  + Buoyancy
* Dreugh Wax (3)
  + Poison
  + Buoyancy
* Ectoplasm (2)
  + Replenish
  + Dispel
* Fire Salt (4)
  + Flame
  + Respite
* Frost Salt (4)
  + Frost
  + Silence
* Giant's Toe (3)
  + Fortify HP
  + Empower
* Glow Dust (3)
  + Spell Absorption
  + Poison
* Goblin Ear (2)
  + Swiftness
  + Weakness
* Harpy Talons (2)
  + Respite
  + Shock
* Horker Fat (2)
  + Fortify Magicka
  + Frost
* Horse Hoof (1)
  + Heal
  + Replenish
* Hunger Tongue (3)
  + Cure Poison
  + Fortify Magicka
* Ice Wraith Teeth (2)
  + Weakness
  + Chameleon
* Imp Gall (2)
  + Cure Poison
  + Flame
* Lamia's Tongue (3)
  + Poison
  + Shock
* Lion's Eye (2)
  + Frenzy
  + Blind
* Minotaur Horn (3)
  + Slow
  + Fortify HP
* Mort Flesh (2)
  + Poison
  + Silence
* Mudcrab's Claw (2)
  + Respite
  + Alchemical Resistance
* Ogre's Teeth (2)
  + Empower
  + Shock
* Ogrim's Horn (3)
  + Cure Paralysis
  + Shock
* Rat's Tail (1)
  + Drain Magicka
  + Fatigue
* Raw Durzog Meat (2)
  + Swiftness
  + Blind
* Sabre Cat Eye (2)
  + Respite
  + Heal
* Sacred Bonemeal (4)
  + Fatigue
  + Charm
* Scamp Skin (2)
  + Drain Magicka
  + Spell Absorption
* Shadow Ichor (5)
  + Chameleon
  + Swiftness
* Skeever Tail (2)
  + Poison
  + Feather
* Slaughterfish Scales (2)
  + Buoyancy
  + Poison
* Snake's Eye (1)
  + Charm
  + Frenzy
* Spider's Eye (2)
  + Drain Magicka
  + Dispel
* Spriggan Sap (3)
  + Fortify Magicka
  + Respite
* Taproot (3)
  + Replenish
  + Ward
* Tiny Daedra Heart (3)
  + Replenish
  + Fear
* Troll Fat (3)
  + Heal
  + Poison
* Vampire Fledgling Dust (2)
  + Chameleon
  + Silence
* Vampire Dust (3)
  + Chameleon
  + Silence
* Master Vampire Dust (4)
  + Chameleon
  + Silence
* Vampire Lord Dust (5)
  + Chameleon
  + Silence
* Void Essence (4)
  + Heal
  + Fortify Stamina
* Void Salt (4)
  + Shock
  + Replenish
* Wolf's Heart (2)
  + Fatigue
  + Cure Disease
* Histcarp (1)
  + Fortify Magicka
  + Buoyancy
* River Betty (1)
  + Poison
  + Slow
* Salmon Roe (2)
  + Buoyancy
  + Respite
* Silverside Perch (1)
  + Poison
  + Frost
* Abecean Longfin (1)
  + Chemeleon
  + Weakness
* Ancestor Moth Wing (3)
  + Fatigue
  + Damage Magicka Regen, Fortify Enchanting
* Bee (1)
  + Respite
  + Shock
* Beehive Husk (2)
  + Cure Poison
  + Flame
* Bliss Bug Thorax (2)
  + Flame
  + Empower
* Blue Butterfly Wing (1)
  + Fatigue
  + Silence
* Blue Dartwing (1)
  + Shock
  + Fear
* Orange Butterfly Wing (1)
  + Heal
  + Shock
* Bone Marrow (3)
  + Flame
  + Paralyze
* Charred Skeever Hide (2)
  + Cure Disease
  + Heal
* Chicken's Egg (1)
  + Alchemical Resistance
  + Replenish
* Clover (1) [Type: Flora; Location: All:plains]
  + Reflect
  + Calm
* Cyrodilic Spadetail (1)
  + Slow
  + Poison
* Dragon Rheum (8)
  + Replenish
  + Spell Absorption
* Dragon's Bile (8)
  + Alchemical Armor
  + Fortify HP
* Dragon's Blood (10)
  + Poison
  + Fortify HP
* Dried Juniper Leaf (2) [Type: Flora; Location: Skyrim:Druadach Mountains]
  + Blind
  + Reflect
* Falmer Ear (3)
  + Frenzy
  + Swiftness
* Felsaad Tern feather (2)
  + Heal
  + Alchemical Resistance
* Fleshly Larva (2)
  + Weakness
  + Poison
* Flour (1)
  + Respite
  + Heal
* Glassfish (2)
  + Chameleon
  + Charm
* Gravedust (2) [Type: Remains; Location: All:graves]
  + Fortify Magicka
  + Drain Magicka
* Green Butterfly Wing (1)
  + Fear
  + Slow
* Hagraven Claw (4)
  + Alchemical Resistance
  + Silence
* Hagraven Feather (3)
  + Dispel
  + Frenzy
* Hawk Beak (1)
  + Frost
  + Empower
* Hawk Feather (1)
  + Cure Disease
  + Alchemical Armor
* Hawk Egg (2)
  + Replenish
  + Feather
* Honeycomb (2)
  + Respite
  + Frost
* Powdered Horker Tusk (3)
  + Silence
  + Slow
* Human Flesh (3)
  + Fortify HP
  + Paralysis
* Human Heart (4)
  + Silence
  + Frenzy
* Ironwood Fruit (3)
  + Heal
  + Replenish
* Ironwood Nut (2)
  + Flame
  + Fatigue
* Jazbay Grapes (1)
  + Fortify Magicka
  + Replenish
* Juniper Berries (2)
  + Blind
  + Frost
* Luna Moth Wing (2)
  + Reflect
  + Chameleon
* Monarch Butterfly Wing (3)
  + Fortify Stamina
  + Spell Absorption
* Mudcrab Chitin (1)
  + Alchemical Armor
  + Alchemical Resistance
* Nordic Barnacle (2)
  + Buoyancy
  + Heal
* Onion (1)
  + Dispel
  + Poison
* Orange Dartwing (1)
  + Rspite
  + Poison
* Pearl (2)
  + Dispel
  + Frost
* Pine Thrush Egg (2)
  + Swiftness
  + Weakness
* Powdered Mammoth Tusk (4)
  + Respite
  + Fear
* Purple Butterfly Wing (1)
  + Replenish
  + Paralysis
* Radish (1)
  + Fatigue
  + Chameleon
* Rat Meat (1)
  + Paralyze
  + Cure Poison
* Rat's Eye (2)
  + Cure Paralysis
  + Poison
* Rock Warbler Egg (2)
  + Heal
  + Fortify Stamina
* Sabre Cat Tooth (2)
  + Respite
  + Empower
* Salt Pile (1)
  + Shock
  + Slow
* Slaughterfish Egg (1)
  + Alchemical Resistance
  + Fortify Stamina
* Spider Egg (2)
  + Chameleon
  + Poison
* Torchbug Thorax (1)
  + Weakness
  + Fortify HP
* Troll Blood (4)
  + Empower
  + Alchemical Armor
* Wisp Wrappings (4)
  + Chameleon
  + Replenish